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Warrior Spell List

Level 1

Name	Category	Level	Rage	Cast	Recast	Range	Description
Heroic Strike Rank 1	Arms	1	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 11 and causes a high amount of threat.
Battle Stance	Arms	1	0	0.00	1.0	Self Only	A balanced combat stance.
Battle Stance Passive	Arms	1	0	0.00	0.0	Self Only	Decreases threat generated by 20%.
Block Passive	Defense	1	0	0.00	0.0	Self Only	Gives a chance to block enemy melee and ranged attacks.
Parry Passive	Defense	1	0	0.00	0.0	Self Only	Gives a chance to parry enemy melee attacks.
Blood Fury Racial	Orc Racial	1	0	0.00	120.0	Self Only	Increases attack power by 6, but reduces healing effects on you by 50%. Lasts 15 seconds.
Throw	Thrown	1	0	0.00	0.0	30 yards	Hurl a thrown weapon at the target.
Battle Shout Rank 1	Fury	1	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 15. Lasts 2 minutes.

Level 4

Name	Category	Level	Rage	Cast	Recast	Range	Description
Rend Rank 1	Arms	4	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 15 damage plus an additional $[0.02229 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 9 seconds.
Charge Rank 1	Arms	4	0	0.00	15.0	8 - 25 yards	Charge an enemy, generate 9 rage, and stun it for 1 seconds. Cannot be used in combat.

Level 6

Name	Category	Level	Rage	Cast	Recast	Range	Description
Thunder Clap Rank 1	Arms	6	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 10 seconds and doing 10 damage to them. This ability causes additional threat and will affect up to 4 targets.




Level 8

Name	Category	Level	Rage	Cast	Recast	Range	Description
Heroic Strike Rank 2	Arms	8	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 21 and causes a high amount of threat.
Hamstring Rank 1	Arms	8	10	0.00	0.0	5 yards	Maims the enemy, causing 5 damage and slowing the enemy's movement by 40% for 15 seconds.




Level 10

Name	Category	Level	Rage	Cast	Recast	Range	Description
Rend Rank 2	Arms	10	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 28 damage plus an additional $[0.02972 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 12 seconds.
Bloodrage	Protection	10	16%	0.00	60.0	Self Only	Generates 10 rage at the cost of health, and then generates an additional 10 rage over 10 seconds.
Defensive Stance	Protection	10	0	0.00	1.0	Self Only	A defensive combat stance. Decreases damage taken by 10% and damage caused by 10%. Increases threat generated.



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	Defensive Stance Passive Protection	10	0	0.00	0.0	Self Only	Decreases damage taken from all sources by 10%. Decreases damage caused by 10%. Increases threat generated by 30%.
	Sunder Armor Rank 1 Protection	10	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 90 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.
	Taunt Protection	10	0	0.00	10.0	5 yards	Taunts the target to attack you, but has no effect if the target is already attacking you.


Level 12

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Overpower Rank 1 Arms	12	5	0.00	5.0	5 yards	Instantly overpower the enemy, causing weapon damage plus 5. Only useable after the target dodges. The Overpower cannot be blocked, dodged or parried.
	Battle Shout Rank 2 Fury	12	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 35. Lasts 2 minutes.
	Shield Bash Rank 1 Protection	12	10	0.00	12.0	5 yards	Bashes the target with your shield for 6 damage. It also interrupts spellcasting and prevents any spell in that school from being cast for 6 seconds.



Level 14

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Demoralizing Shout Rank 1 Fury	14	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 35 for 30 seconds.
	Revenge Rank 1 Protection	14	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 55 damage and a high amount of threat. Revenge must follow a block, dodge or parry.

Level 16

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Heroic Strike Rank 3 Arms	16	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 32 and causes a high amount of threat.
	Mocking Blow Rank 1 Arms	16	10	0.00	120.0	5 yards	A mocking attack that causes 22 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
	Shield Block Protection	16	10	0.00	5.0	Self Only	Increases chance to block by 75% for 5 seconds, but will only block 1 attacks.


Level 18

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Thunder Clap Rank 2 Arms	18	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 14 seconds and doing 23 damage to them. This ability causes additional threat and will affect up to 4 targets.
	Disarm Protection	18	20	0.00	60.0	5 yards	Disarm the enemy's weapon for 10 seconds.

Level 20

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Rend Rank 3 Arms	20	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 45 damage plus an additional $[0.03715 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 15 seconds.
	Retaliation Arms	20	0	0.00	1800.0	Self Only	Instantly counterattack any enemy that strikes you in melee for 15 seconds. Melee attacks made from behind cannot be counterattacked. A maximum of 30 attacks will cause retaliation.
	Cleave Rank 1 Fury	20	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 5 to the target and his nearest ally.

Level 22

Name	Category	Level	Rage	Cast	Recast	Range	Description
	Battle Shout Rank 3 Fury	22	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 55. Lasts 2 minutes.
	Intimidating Shout Fury	22	25	0.00	180.0	10 yards	The warrior shouts, causing enemies within 8 yards to cower in fear. Up to 5 total nearby enemies will flee in fear. Lasts 8 seconds.
	Sunder Armor Rank 2 Protection	22	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 180 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.




Level 24

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Heroic Strike Rank 4	Arms	24	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 44 and causes a high amount of threat.
	Demoralizing Shout Rank 2	Fury	24	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 55 for 30 seconds.
	Execute Rank 1	Fury	24	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 125 damage and converting each extra point of rage into 3.0 additional damage. Only usable on enemies that have less than 20% health.
	Revenge Rank 2	Protection	24	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 77 to 93 damage and a high amount of threat. Revenge must follow a block, dodge or parry.






Level 26

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Mocking Blow Rank 2	Arms	26	10	0.00	120.0	5 yards	A mocking attack that causes 31 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
	Charge Rank 2	Arms	26	0	0.00	15.0	8 - 25 yards	Charge an enemy, generate 12 rage, and stun it for 1 seconds. Cannot be used in combat.
	Challenging Shout	Fury	26	5	0.00	600.0	Self Only	Forces all enemies within 10 yards to focus attacks on you for 6 seconds.






Level 28


	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Overpower Rank 2	Arms	28	5	0.00	5.0	5 yards	Instantly overpower the enemy, causing weapon damage plus 15. Only useable after the target dodges. The Overpower cannot be blocked, dodged or parried.
	Thunder Clap Rank 3	Arms	28	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 18 seconds and doing 37 damage to them. This ability causes additional threat and will affect up to 4 targets.
	Shield Wall	Protection	28	0	0.00	1800.0	Self Only	Reduces the damage taken from melee attacks, ranged attacks and spells by 75% for 10 seconds.

Level 30




	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Rend Rank 4	Arms	30	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 66 damage plus an additional $[0.04458 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 18 seconds.
	Slam Rank 1	Fury	30	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 32.
	Berserker Stance	Fury	30	0	0.00	1.0	Self Only	An aggressive stance. Critical hit chance is increased by 3% and all damage taken is increased by 10%.
	Berserker Stance Passive	Fury	30	0	0.00	0.0	Self Only	Increases crit chance by 3%. Increases all damage taken by 10%. Decreases threat generated by 20%.
	Cleave Rank 2	Fury	30	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 10 to the target and his nearest ally.
	Intercept Rank 1	Fury	30	10	0.00	30.0	8 - 25 yards	Charge an enemy, causing 25 damage and stunning it for 3 seconds.

Level 32



	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Hamstring Rank 2	Arms	32	10	0.00	0.0	5 yards	Maims the enemy, causing 18 damage and slowing the enemy's movement by 45% for 15 seconds.
	Heroic Strike Rank 5	Arms	32	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 58 and causes a high amount of threat.
	Battle Shout Rank 4	Fury	32	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 85. Lasts 2 minutes.
	Berserker Rage	Fury	32	0	0.00	30.0	Self Only	The warrior enters a berserker rage, becoming immune to Fear, Sap and Incapacitate effects and generating extra rage when taking damage. Lasts 10 seconds.
	Execute Rank 2	Fury	32	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 200 damage and converting each extra point of rage into 6.0 additional damage. Only usable on enemies that have less than 20% health.

	Shield Bash Rank 2	Protection	32	10	0.00	12.0	5 yards	Bashes the target with your shield for 18 damage. It also interrupts spellcasting and prevents any spell in that school from being cast for 6 seconds.
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Level 34

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Demoralizing Shout Rank 3	Fury	34	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 70 for 30 seconds.
	Revenge Rank 3	Protection	34	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 118 damage and a high amount of threat. Revenge must follow a block, dodge or parry.
	Sunder Armor Rank 3	Protection	34	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 270 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.




Level 36

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Mocking Blow Rank 3	Arms	36	10	0.00	120.0	5 yards	A mocking attack that causes 46 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
	Whirlwind	Fury	36	25	0.00	10.0	Self Only	In a whirlwind of steel you attack up to 4 enemies within 8 yards, causing weapon damage from both melee weapons to each enemy.



Level 38

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Thunder Clap Rank 4	Arms	38	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 22 seconds and doing 55 damage to them. This ability causes additional threat and will affect up to 4 targets.
	Slam Rank 2	Fury	38	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 43.
	Pummel Rank 1	Fury	38	10	0.00	10.0	5 yards	Pummel the target for 20 damage. It also interrupts spellcasting and prevents any spell in that school from being cast for 4 seconds.



Level 40

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Rend Rank 5	Arms	40	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 98 damage plus an additional $[0.05201 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 21 seconds.
	Heroic Strike Rank 6	Arms	40	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 80 and causes a high amount of threat.
	Mortal Strike Rank 1	Arms	40	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 85 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
	Cleave Rank 3	Fury	40	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 18 to the target and his nearest ally.
	Execute Rank 3	Fury	40	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 325 damage and converting each extra point of rage into 9.0 additional damage. Only usable on enemies that have less than 20% health.
	Bloodthirst Rank 1	Fury	40	30	0.00	6.0	5 yards	Instantly attack the target causing $[\$AP * 0.45]$ damage. In addition, the next 0 successful melee attacks will restore 10 health. This effect lasts 8 seconds. Damage is based on your attack power.
	Shield Slam Rank 1	Protection	40	20	0.00	6.0	5 yards	Slam the target with your shield, causing 225 to 235 damage, modified by your shield block value, and dispels 1 magic effect on the target. Also causes a high amount of threat.

Level 42

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Battle Shout Rank 5	Fury	42	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 130. Lasts 2 minutes.
	Intercept Rank 2	Fury	42	10	0.00	30.0	8 - 25 yards	Charge an enemy, causing 45 damage and stunning it for 3 seconds.

Level 44

	Name	Category	Level	Rage	Cast	Recast	Range	Description
	Overpower Rank 3	Arms	44	5	0.00	5.0	5 yards	Instantly overpower the enemy, causing weapon damage plus 25. Only useable after the target dodges. The Overpower cannot be blocked, dodged or parried.
	Demoralizing Shout Rank 4	Fury	44	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 105 for 30 seconds.



Revenge
Rank 4

Protection 44 5 0.00 5.0 5 yards

Instantly counterattack an enemy for 200 damage and a high amount of threat. Revenge must follow a block, dodge or parry.

Level 46

Name	Category	Level	Rage	Cast	Recast	Range	Description
Charge Rank 3	Arms	46	0	0.00	15.0	8 - 25 yards	Charge an enemy, generate 15 rage, and stun it for 1 seconds. Cannot be used in combat.
Mocking Blow Rank 4	Arms	46	10	0.00	120.0	5 yards	A mocking attack that causes 71 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
Slam Rank 3	Fury	46	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 68.
Sunder Armor Rank 4	Protection	46	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 360 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.

Level 48

Name	Category	Level	Rage	Cast	Recast	Range	Description
Heroic Strike Rank 7	Arms	48	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 111 and causes a high amount of threat.
Thunder Clap Rank 5	Arms	48	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 26 seconds and doing 82 damage to them. This ability causes additional threat and will affect up to 4 targets.
Mortal Strike Rank 2	Arms	48	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 110 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
Execute Rank 4	Fury	48	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 450 damage and converting each extra point of rage into 12.0 additional damage. Only usable on enemies that have less than 20% health.
Bloodthirst Rank 2	Fury	48	30	0.00	6.0	5 yards	Instantly attack the target causing [$\$AP \times 0.45$] damage. In addition, the next 0 successful melee attacks will restore 13 health. This effect lasts 8 seconds. Damage is based on your attack power.
Shield Slam Rank 2	Protection	48	20	0.00	6.0	5 yards	Slam the target with your shield, causing 264 to 276 damage, modified by your shield block value, and dispels 1 magic effect on the target. Also causes a high amount of threat.

Level 50







Name	Category	Level	Rage	Cast	Recast	Range	Description
Rend Rank 6	Arms	50	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 126 damage plus an additional $[0.05201 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 21 seconds.
Cleave Rank 4	Fury	50	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 32 to the target and his nearest ally.
Recklessness	Fury	50	0	0.00	1800.0	Self Only	The warrior will cause critical hits with most attacks and will be immune to Fear effects for the next 15 seconds, but all damage taken is increased by 20%.
Rampage Rank 1	Fury	50	20	0.00	0.0	Self Only	Warrior goes on a rampage, increasing attack power by 30 and causing most successful melee attacks to increase attack power by an additional 30. This effect will stack up to 5 times. Lasts 30 seconds. This ability can only be used after scoring a critical hit.
Devastate Rank 1	Protection	50	15	0.00	0.0	5 yards	Sunder the target's armor causing the Sunder Armor effect. In addition, causes 50% of weapon damage plus 15 for each application of Sunder Armor on the target. The Sunder Armor effect can stack up to 5 times.

Level 52




Name	Category	Level	Rage	Cast	Recast	Range	Description
Intercept Rank 3	Fury	52	10	0.00	30.0	8 - 25 yards	Charge an enemy, causing 65 damage and stunning it for 3 seconds.
Battle Shout Rank 6	Fury	52	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 185. Lasts 2 minutes.
Shield Bash Rank 3	Protection	52	10	0.00	12.0	5 yards	Bashes the target with your shield for 45 damage. It also interrupts spellcasting and prevents any spell in that school from being cast for 6 seconds.

Level 54




Name	Category	Level	Rage	Cast	Recast	Range	Description
Hamstring Rank 3	Arms	54	10	0.00	0.0	5 yards	Maims the enemy, causing 45 damage and slowing the enemy's movement by 50% for 15 seconds. Generated by www.PDFonFly.com

	Mortal Strike Rank 3	Arms	54	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 135 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
	Slam Rank 4	Fury	54	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 87.
	Demoralizing Shout Rank 5	Fury	54	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 140 for 30 seconds.
	Bloodthirst Rank 3	Fury	54	30	0.00	6.0	5 yards	Instantly attack the target causing [$\$AP \times 0.45$] damage. In addition, the next 0 successful melee attacks will restore 17 health. This effect lasts 8 seconds. Damage is based on your attack power.
	Revenge Rank 5	Protection	54	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 300 damage and a high amount of threat. Revenge must follow a block, dodge or parry.
	Shield Slam Rank 3	Protection	54	20	0.00	6.0	5 yards	Slam the target with your shield, causing 303 to 317 damage, modified by your shield block value, and dispels 1 magic effect on the target. Also causes a high amount of threat.


Level 56


Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Heroic Strike Rank 8	Arms	56	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 138 and causes a high amount of threat.
	Mocking Blow Rank 5	Arms	56	10	0.00	120.0	5 yards	A mocking attack that causes 93 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
	Execute Rank 5	Fury	56	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 600 damage and converting each extra point of rage into 15.0 additional damage. Only usable on enemies that have less than 20% health.

Level 58

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Thunder Clap Rank 6	Arms	58	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 30 seconds and doing 103 damage to them. This ability causes additional threat and will affect up to 4 targets.
	Pummel Rank 2	Fury	58	10	0.00	10.0	5 yards	Pummel the target for 50 damage. It also interrupts spellcasting and prevents any spell in that school from being cast for 4 seconds.
	Sunder Armor Rank 5	Protection	58	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 450 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.

Level 60



Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Overpower Rank 4	Arms	60	5	0.00	5.0	5 yards	Instantly overpower the enemy, causing weapon damage plus 35. Only useable after the target dodges. The Overpower cannot be blocked, dodged or parried.
	Rend Rank 7	Arms	60	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 147 damage plus an additional $[0.05201 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 21 seconds.
	Mortal Strike Rank 4	Arms	60	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 160 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
	Heroic Strike Rank 9	Arms	60	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 157 and causes a high amount of threat.
	Cleave Rank 5	Fury	60	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 50 to the target and his nearest ally.
	Bloodthirst Rank 4	Fury	60	30	0.00	6.0	5 yards	Instantly attack the target causing [$\$AP \times 0.45$] damage. In addition, the next 0 successful melee attacks will restore 20 health. This effect lasts 8 seconds. Damage is based on your attack power.
	Rampage Rank 2	Fury	60	20	0.00	0.0	Self Only	Warrior goes on a rampage, increasing attack power by 40 and causing most successful melee attacks to increase attack power by an additional 40. This effect will stack up to 5 times. Lasts 30 seconds. This ability can only be used after scoring a critical hit.
	Battle Shout Rank 7	Fury	60	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 232. Lasts 2 minutes.
	Shield Slam Rank 4	Protection	60	20	0.00	6.0	5 yards	Slam the target with your shield, causing 342 to 358 damage, modified by your shield block value, and dispels 1 magic effect on the target. Also causes a high amount of threat.
	Revenge Rank 6	Protection	60	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 342 to 418 damage and a high amount of threat. Revenge must follow a block, dodge or parry.

	Devastate Rank 2	Protection	60	15	0.00	0.0	5 yards	Sunder the target's armor causing the Sunder Armor effect. In addition, causes 50% of weapon damage plus 25 for each application of Sunder Armor on the target. The Sunder Armor effect can stack up to 5 times.
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Level 61

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Slam Rank 5	Fury	61	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 105.
	Intercept Rank 4	Fury	61	10	0.00	30.0	8 - 25 yards	Charge an enemy, causing 85 damage and stunning it for 3 seconds.



Level 62

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Demoralizing Shout Rank 6	Fury	62	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 220 for 30 seconds.
	Victory Rush Rank 1	Fury	62	0	0.00	0.0	5 yards	Instantly attack the target causing [$\$AP \times 0.45$] damage. Can only be used within 20 seconds after you kill an enemy that yields experience or honor. Damage is based on your attack power.



Level 63

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Revenge Rank 7	Protection	63	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 360 to 440 damage and a high amount of threat. Revenge must follow a block, dodge or parry.


Level 64

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Spell Reflection	Protection	64	25	0.00	10.0	Self Only	Raise your shield, reflecting the next spell cast on you. Lasts 5 seconds.
	Shield Bash Rank 4	Protection	64	10	0.00	12.0	5 yards	Bashes the target with your shield for 63 damage. It also dazes the target and interrupts spellcasting, preventing any spell in that school from being cast for 6 seconds.




Level 65

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Mocking Blow Rank 6	Arms	65	10	0.00	120.0	5 yards	A mocking attack that causes 114 damage, a moderate amount of threat and forces the target to focus attacks on you for 6 seconds.
	Execute Rank 6	Fury	65	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 750 damage and converting each extra point of rage into 18.0 additional damage. Only usable on enemies that have less than 20% health.

Level 66

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Mortal Strike Rank 5	Arms	66	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 185 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
	Heroic Strike Rank 10	Arms	66	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 176 and causes a high amount of threat. Causes 61.6 additional damage against Dazed targets.
	Bloodthirst Rank 5	Fury	66	30	0.00	6.0	5 yards	Instantly attack the target causing [$\$AP \times 0.45$] damage. In addition, the next 0 successful melee attacks will restore 25 health. This effect lasts 8 seconds. Damage is based on your attack power.
	Shield Slam Rank 5	Protection	66	20	0.00	6.0	5 yards	Slam the target with your shield, causing 381 to 399 damage, modified by your shield block value, and dispels 1 magic effect on the target. Also causes a high amount of threat.

Level 67

Name	Category	Level	Rage	Cast	Recast	Range	Description	
	Hamstring Rank 4	Arms	67	10	0.00	0.0	5 yards	Maims the enemy, causing 63 damage and slowing the enemy's movement to 50% of normal speed for 15 seconds.
	Thunder Clap Rank 7	Arms	67	20	0.00	4.0	Self Only	Blasts nearby enemies increasing the time between their attacks by 10% for 30 seconds and doing 123 damage to them. This ability causes additional threat and will affect up to 4 targets.
	Sunder Armor Rank 6	Protection	67	15	0.00	0.0	5 yards	Sunders the target's armor, reducing it by 520 per Sunder Armor and causes a high amount of threat. Can be applied up to 5 times. Lasts 30 seconds.











Level 68

Name	Category	Level	Rage	Cast	Recast	Range	Description
 Rend Rank 8	Arms	68	10	0.00	0.0	5 yards	Wounds the target causing them to bleed for 182 damage plus an additional $[0.05201 * ((\$MWB + \$mwb) / 2 + \$AP / 14 * \$MWS)]$ (based on weapon damage) over 21 seconds.
 Commanding Shout Rank 1	Fury	68	10	0.00	0.0	Self Only	Increases maximum health of all party members within 20 yards by 1080. Lasts 2 minutes.
 Cleave Rank 6	Fury	68	20	0.00	0.0	5 yards	A sweeping attack that does your weapon damage plus 70 to the target and his nearest ally.

Level 69

Name	Category	Level	Rage	Cast	Recast	Range	Description
 Slam Rank 6	Fury	69	15	1.50	0.0	5 yards	Slams the opponent, causing weapon damage plus 140.
 Intercept Rank 5	Fury	69	10	0.00	30.0	8 - 25 yards	Charge an enemy, causing 105 damage and stunning it for 3 seconds.
 Battle Shout Rank 8	Fury	69	10	0.00	0.0	Self Only	The warrior shouts, increasing the melee attack power of all party members within 20 yards by 305. Lasts 2 minutes.

Level 70

Name	Category	Level	Rage	Cast	Recast	Range	Description
 Heroic Strike Rank 11	Arms	70	15	0.00	0.0	5 yards	A strong attack that increases melee damage by 208 and causes a high amount of threat. Causes 72.8 additional damage against Dazed targets.
 Mortal Strike Rank 6	Arms	70	30	0.00	6.0	5 yards	A vicious strike that deals weapon damage plus 210 and wounds the target, reducing the effectiveness of any healing by 50% for 10 seconds.
 Demoralizing Shout Rank 7	Fury	70	10	0.00	0.0	Self Only	Reduces the melee attack power of all enemies within 10 yards by 300 for 30 seconds.
 Execute Rank 7	Fury	70	15	0.00	0.0	5 yards	Attempt to finish off a wounded foe, causing 925 damage and converting each extra point of rage into 21.0 additional damage. Only usable on enemies that have less than 20% health.
 Rampage Rank 3	Fury	70	20	0.00	0.0	Self Only	Warrior goes on a rampage, increasing attack power by 50 and causing most successful melee attacks to increase attack power by an additional 50. This effect will stack up to 5 times. Lasts 30 seconds. This ability can only be used after scoring a critical hit.
 Bloodthirst Rank 6	Fury	70	30	0.00	6.0	5 yards	Instantly attack the target causing $[\$AP * 0.45]$ damage. In addition, the next 0 successful melee attacks will restore 30 health. This effect lasts 8 seconds. Damage is based on your attack power.
 Intervene	Protection	70	10	0.00	30.0	8 - 25 yards	Run at high speed towards a party member, intercepting the next melee or ranged attack made against them.
 Devastate Rank 3	Protection	70	15	0.00	0.0	5 yards	Sunder the target's armor causing the Sunder Armor effect. In addition, causes 50% of weapon damage plus 35 for each application of Sunder Armor on the target. The Sunder Armor effect can stack up to 5 times.
 Revenge Rank 8	Protection	70	5	0.00	5.0	5 yards	Instantly counterattack an enemy for 414 to 506 damage and a high amount of threat. Revenge must follow a block, dodge or parry.
 Shield Slam Rank 6	Protection	70	20	0.00	6.0	5 yards	Slam the target with your shield, causing 420 to 440 damage, modified by your shield block value, and dispels 1 magic