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## Discipline

Live | Test

	Name	Echelon	Description
	Unbreakable Will	1	
	Rank 1		Increases your chance to resist Stun, Fear, and Silence effects by an additional 3%.
	Rank 2		Increases your chance to resist Stun, Fear, and Silence effects by an additional 6%.
	Rank 3		Increases your chance to resist Stun, Fear, and Silence effects by an additional 9%.
	Rank 4		Increases your chance to resist Stun, Fear, and Silence effects by an additional 12%.
	Rank 5		Increases your chance to resist Stun, Fear, and Silence effects by an additional 15%.
	Wand Specialization	1	
	Rank 1		Increases your damage with Wands by 5%.
	Rank 2		Increases your damage with Wands by 10%.
	Rank 3		Increases your damage with Wands by 15%.
	Rank 4		Increases your damage with Wands by 20%.
	Rank 5		Increases your damage with Wands by 25%.
	Silent Resolve	2	
	Rank 1		Reduces the threat generated by your Holy and Discipline spells by 4% and reduces the chance

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Rank 2

your spells will be dispelled by 4%.  
Reduces the threat generated by your Holy and Discipline spells by 8% and reduces the chance your spells will be dispelled by 8%.

Rank 3

Reduces the threat generated by your Holy and Discipline spells by 12% and reduces the chance your spells will be dispelled by 12%.

Rank 4

Reduces the threat generated by your Holy and Discipline spells by 16% and reduces the chance your spells will be dispelled by 16%.

Rank 5

Reduces the threat generated by your Holy and Discipline spells by 20% and reduces the chance your spells will be dispelled by 20%.



Improved Power Word: Fortitude 2

Rank 1

Increases the effect of your Power Word: Fortitude and Prayer of Fortitude spells by 15%.

Rank 2

Increases the effect of your Power Word: Fortitude and Prayer of Fortitude spells by 30%.



Improved Power Word: Shield 2

Rank 1

Increases the damage absorbed by your Power Word: Shield by 5%.

Rank 2

Increases the damage absorbed by your Power Word: Shield by 10%.

Rank 3

Increases the damage absorbed by your Power Word: Shield by 15%.



Martyrdom 2

Rank 1

Gives you a 50% chance to gain the Focused Casting effect that lasts for 6 seconds after being the victim of a melee or ranged critical strike. The Focused Casting effect prevents you from losing casting time when taking damage while casting Priest spells and increases resistance to Interrupt effects by

Rank 2

10%.  
Gives you a 100% chance to gain the Focused Casting effect that lasts for 6 seconds after being the victim of a melee or ranged critical strike. The Focused Casting effect prevents you from losing casting time when taking damage while casting Priest spells and increases resistance to Interrupt effects by 20%.



Absolution

3

Rank 1

Reduces the mana cost of your Dispel Magic, Cure Disease, Abolish Disease and Mass Dispel spells by 5%.

Rank 2

Reduces the mana cost of your Dispel Magic, Cure Disease, Abolish Disease and Mass Dispel spells by 10%.

Rank 3

Reduces the mana cost of your Dispel Magic, Cure Disease, Abolish Disease and Mass Dispel spells by 15%.



Inner Focus

3

Rank

When activated, reduces the mana cost of your next spell by 100% and increases its critical effect chance by 25% if it is capable of a critical effect.



Meditation

3

Rank 1

Allows 10% of your mana regeneration to continue while casting.

Rank 2

Allows 20% of your mana regeneration to continue while casting.

Rank 3

Allows 30% of your mana regeneration to continue while casting.



Improved Inner Fire

4

Rank 1

Increases the armor bonus of your Inner Fire spell by 10%.

Rank 2

Increases the armor bonus of your Inner Fire spell by 20%.

Rank 3

Increases the armor bonus of your Inner Fire spell by 30%.



### Mental Agility

4

Rank 1

Reduces the mana cost of your instant cast spells by 2%.

Rank 2

Reduces the mana cost of your instant cast spells by 4%.

Rank 3

Reduces the mana cost of your instant cast spells by 6%.

Rank 4

Reduces the mana cost of your instant cast spells by 8%.

Rank 5

Reduces the mana cost of your instant cast spells by 10%.



### Improved Mana Burn

4

Rank 1

Reduces the casting time of your Mana Burn spell by 0.5 sec.

Rank 2

Reduces the casting time of your Mana Burn spell by 1 sec.



### Mental Strength

5

Rank 1

Increases your maximum mana by 2%.

Rank 2

Increases your maximum mana by 4%.

Rank 3

Increases your maximum mana by 6%.

Rank 4

Increases your maximum mana by 8%.

Rank 5

Increases your maximum mana by 10%.



### Divine Spirit

5

Rank 1

Requires 3 point(s) in Meditation.

Holy power infuses the target, increasing their Spirit by 17 for 30 minutes.



### Improved Divine Spirit

5

Rank 1

Requires 1 point(s) in Divine Spirit.

Your Divine Spirit and Prayer of Spirit spells also increase the target's spell damage and healing by an amount equal to 5% of their total Spirit.

Rank 2

Your Divine Spirit and Prayer of Spirit spells also increase the target's spell damage and healing by an amount equal to 10% of their total Spirit.



### Focused Power

6

Your Smite, Mind Blast and Mass Dispel spells have

Rank 1

an additional 2% chance to hit. In addition, your Mass Dispel cast time is reduced by 0.5 sec.

Rank 2

Your Smite, Mind Blast and Mass Dispel spells have an additional 4% chance to hit. In addition, your Mass Dispel cast time is reduced by 1 sec.



Force of Will

6

Rank 1

Increases your spell damage by 1% and the critical strike chance of your offensive spells by 1%.

Rank 2

Increases your spell damage by 2% and the critical strike chance of your offensive spells by 2%.

Rank 3

Increases your spell damage by 3% and the critical strike chance of your offensive spells by 3%.

Rank 4

Increases your spell damage by 4% and the critical strike chance of your offensive spells by 4%.

Rank 5

Increases your spell damage by 5% and the critical strike chance of your offensive spells by 5%.



Focused Will

7

Rank 1

After taking a critical hit you gain the Focused Will effect, reducing all damage taken by 2% and increasing healing effects on you by 4%. Stacks up to 3 times. Lasts 8 seconds.

Rank 2

After taking a critical hit you gain the Focused Will effect, reducing all damage taken by 3% and increasing healing effects on you by 7%. Stacks up to 3 times. Lasts 8 seconds.

Rank 3

After taking a critical hit you gain the Focused Will effect, reducing all damage taken by 4% and increasing healing effects on you by 10%. Stacks up to 3 times. Lasts 8 seconds.



Power Infusion

7

Requires 5 point(s) in Mental Strength.

Rank

Infuses the target with power, increasing spell casting speed by 20% and reducing the mana cost of all spells by 20%. Lasts 15 seconds.



Reflective Shield

7

Rank 1

Causes 10% of the damage absorbed by your Power Word: Shield to reflect back at the attacker. This damage causes no threat.

Rank 2

Causes 20% of the damage absorbed by your Power Word: Shield to reflect back at the attacker. This damage causes no threat.

Rank 3

Causes 30% of the damage absorbed by your Power Word: Shield to reflect back at the attacker. This damage causes no threat.

Rank 4

Causes 40% of the damage absorbed by your Power Word: Shield to reflect back at the attacker. This damage causes no threat.

Rank 5

Causes 50% of the damage absorbed by your Power Word: Shield to reflect back at the attacker. This damage causes no threat.



Enlightenment

8

Rank 1

Increases your total Stamina, Intellect and Spirit by 1%.

Rank 2

Increases your total Stamina, Intellect and Spirit by 2%.

Rank 3

Increases your total Stamina, Intellect and Spirit by 3%.

Rank 4

Increases your total Stamina, Intellect and Spirit by 4%.

Rank 5

Increases your total Stamina, Intellect and Spirit by 5%.



Pain Suppression

9

Instantly reduces a friendly target's threat by 5%, reduces all damage