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## Fury Talent Guide

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## Fury Talent Guide

This fury talent guide will let you know which of the arms talents you should go for, and which you should pass up unless you're going full into this tree, which is never really recommended since having points into Arms or Protection really help you out in the long run. We will go over each talent, analyze what it does, and why you would or wouldn't want it.

Return to the new [Warrior Talent Guide](#). The Warrior Talent Guide will link you to all 3 different Talent builds and explain how they work, and why you would ever need or use them, including important talents to pick up as well as often ignored ones.

### Tier 1

Tier 1 is available at level ten, when your first talents open up.

#### Booming Voice

Max 5 Points, Increases the area of effect and duration of your Battle Shout, Demoralizing Shout, and Commanding Shout. .

Not that impressive of a talent, while more AoE range and duration for your shouts is good, you're probably coming into this tree for DPS, and this will not help you out much in that area.

Situational

#### Cruelty

Max 5 points. Increases your chance to get a critical strike with melee weapons.

Critical strike increase in the first tier, boosting your DPS considerably should you max it, if you want DPS, get this talent maxed!

Recommended

### Tier 2

#### Unbridled Wrath



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Max 5 points, Gives you a chance to generate an additional Rage point when you deal melee damage with a weapon.

This talent is great to get more rage as soon as possible, by maxing it you have a very good possibility of getting more rage per strike, hence more abilities and damage done. a good choice!

▶ Recommended

## Improved Demoralizing Shout

Max 5 points, Increases the attack power reduction of your Demoralizing Shout.

While another good option if you're going to be PvPing, this talent is lackluster if you're going to do DPS in a dungeon or raid setting.

▶ PvP Recommendation

## Tier 3

### Improved Cleave

3 point talent, Increases the bonus damage done by your Cleave ability.

120% more damage in your Cleave when maxed is a considerable amount for only 3 points worth of talents, this one should be considered if you find yourself using this ability often!

▶ Recommended

### Commanding Presence

5 Point talent - Increases the Attack Power bonus of your Battle Shout and HP bonus of your Commanding Shout.

25% more effective Battle and Commanding Shouts are great if you're doing PvE raiding, but this talent falls short in a PvP environment

▶ Recommended for PvE

### Piercing Howl

1 point, Causes all enemies near the warrior to be dazed for 6 sec. (Active)

This is a must have if you're going further in the Fury tree; dazing enemies is always a great way to keep close to them and keep on attacking them with all the skills you have and will be gaining with the Fury tree!

▶ Recommended

### Blood Craze

Max 3 points, regenerates part of your total Health over 6 sec after being the victim of a critical strike.

Great talent for PvP since you will most likely be the victim of many critical strikes often. This talent, combined with Enrage, will let you survive and tilt the fight in your favor!

▶ Recommended

## Tier 4

### Enrage

Max 5 points, Gives you a melee damage bonus for 12 sec up to a maximum of 12 swings after being the victim of a critical strike.



Perfect talent to go with Blood Thirst, making you very deadly once the enemy crits you, which will happen very often in PvP situations. PvE use is situational, but could still be of use in small group play.

▶ Recommended for PvP, Situational PvE

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## Improved Execute

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Max 2 points, Reduces the Rage cost of your Execute ability.

Great talent for both PvP and PvE, allowing you to spam more abilities when your enemy's dying. 5 less rage per execute means a lot more damage being dealt with your available rage!

▶ Recommended

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## Dual Wield Specialization

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5 Point talent - Increases the damage done by your offhand weapon.

This talent will allow you to build up more rage and get better damage overall if you're dual wielding. While this talent is very specific in what you need and the increase is 25% at best, it's up to the end user to decide if it's worthwhile or not.

▶ Depends on Playstyle

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## Tier 5

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### Improved Slam

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2 point, Decreases the casting time of your Slam ability.

1 second less cast time on Slam is great if you're using 2-hander, as you may know, Slam is best used with a weapon with a speed of over 2.00, letting you attack sooner than you would with other abilities like Heroic Strike. 1 second less translates into more DPS for your big 2-hander!

▶ Recommended for 2H users

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### Death Wish

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1 point, When activated, increases your physical damage by 20% and makes you immune to Fear effects, but lowers your armor and all resistances by 20%. Lasts 30 sec. (Active)

This talent is what will make many healers hate you, but the DPS charts love you! sacrificing armor and resistances for damage is what the fury tree is all about, and this talent is one of the main reasons it's called 'Fury' - immunity to Fear is another nice touch, and a must-have for PvP!

▶ Highly Recommended

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### Improved Intercept

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Max 2 points, Reduces the cooldown of your Intercept ability.

Great talent for the PvP crowd, less cooldown on Intercept means you can hop between targets faster (10 seconds faster, at that!), and start ripping them up earlier. It's not that great for PvE use.

▶ Recommended for PvP

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## Tier 6

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### Improved Berserker Rage

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2 point talent, The Berserker Rage ability will generate rage when used.

Must have talent if you've come down this far in the talent tree. Adding to the effectiveness of Berserker's rage, this will let you effectively have another 'Bloodrage' type of ability going for you!

▶ Must Have

## Flurry

5 point talent, Increases your attack speed for your next 3 swings after dealing a critical strike.

Up to 25% faster attack speed after a critical strike? Also very nice talent to consider if you're going for High Crits in your build, otherwise easily skippable.

▶ Recommended for PvPers

## Tier 7

### Precision

3 point talent, Increases your chance to hit with melee weapons.

This is a talent DPS Warriors who group or raid should get, since it allows them to hit higher-level targets more, otherwise, chance to hit isn't as effective as other available talents in this tree!

▶ Recommended!

### Blood Thirst

1 point talent, Instantly attack the target causing damage equal to 40% of your attack power. In addition, the next 5 successful melee attacks will restore health. This effect lasts 8 sec(Active).

This talent is a favorite for grinding or in PvP scenarios, however, many warriors prefer Mortal Strike to this - remember, the debuff can be used by others as well, so the health restoring effect will help all who attack. This talent is still useful on its own, but do compare between abilities before picking one!

▶ Situational

### Improved Whirlwind

2 point talent, Reduces the cooldown of your Whirlwind ability.

A 2 second cooldown reduce on your Whirlwind at most can be great if you find yourself using it often, however, as with most of the Fury tree, it depends on what kind of warrior you've been setting up!

▶ Build Specific

## Tier 8

### Improved Berserker Stance

5 point talent, Increases attack power while in Berserker Stance.

A flat-out increase in attack power! 10% overall if you max this, you should if you're this far up the Fury tree and are seeking Rampage. Not much needs to be said, highly recommended!

▶ Must Have

## Tier 9

### Rampage

1 point, Warrior goes on a rampage, increasing attack power by 30 and causing most successful melee attacks to increase attack power by 30. Lasts 30 seconds. This ability can only be used after scoring a critical hit. (Active)

This talent starts off slow since you will need to stack it a few times in order to make it work well to your advantage - this is why Rampage is ideal for both PvE farming and PvE raiding, where you can stack up Rampage and deal great damage eventually. Since in PvP you will

be switching targets often and there's all sorts of interruptions going on, this won't be as useful.

▶ Recommended

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Comments or questions? Email us ([DarkFact@TenTonHammer.Com](mailto:DarkFact@TenTonHammer.Com)) or post on our [forums!](#)

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